Hanqing Wang

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EDUCATION

B.S. in Computer Science

Sep 2013 - Jun 2017

Beijing Institute of Technology (BIT), Beijing, China

M.S. in Computer Science

Sep 2017 - Jun 2018

Beijing Institute of Technology (BIT), Beijing, China, Advisor: Prof. Wei Liang

Ph.D. in Computer Science

Sep 2018 - Jun 2023

Beijing Institute of Technology (BIT), Beijing, China , Advisor: Prof. Wei Liang

Visiting Ph.D. Student

Sep 2021 - Jun 2023

ETH Zurich, Zurich, Switzerland, Advisor: Prof. Luc Van Gool

PROFESSIONAL EXPERIENCE

Research Intern

Mar 2017 - Nov 2017

Microsoft Research Asia (MSRA), Beijing, China, Advisor: Dr. Jiaolong Yang

Research Intern

Jul 2019 - Apr 2020

Inception Institute of Artificial Intelligence (IIAI), Abu dhabi, UAE, Advisor: Prof. Jianbing Shen

RESEARCH INTERESTS

Deep Reinforcement Learning, Embodied AI, Vision+X

PROGRAMMING SKILLS

Programming Languages

C/C++, Java, Python, $\angle TEX$

Frameworks

PyTorch, TensorFlow

SELECTED PUBLICATIONS

Chuanqi Zang, **Hanqing Wang**, Mingtao Pei, Wei Liang, Discovering the Real Association: Multimodal Causal Reasoning in Video Question Answering, *Conference on Computer Vision and Pattern Recognition (CVPR)*, 2023

Hanqing Wang, Wenguan Wang, Wei Liang, Steven C. H. Hoi, Jianbing Shen, Luc Van Gool, Active Perception for Visual-Language Navigation, *International Journal of Computer Vision (IJCV)*, 2023

Hanqing Wang, Wei Liang, Luc Van Gool, Wenguan Wang, Towards Versatile Embodied Navigation, *Conference on Neural Information Processing Systems (NeurIPS)*, 2022

Hanqing Wang, Wei Liang, Jianbing Shen, Luc Van Gool, Wenguan Wang, Counterfactual Cycle-Consistent Learning for Instruction Following and Generation in Vision-Language Navigation, Conference on Computer Vision and Pattern Recognition (CVPR), 2022

Hanqing Wang, Wenguan Wang, Wei Liang and Jianbing Shen, Structured Scene Memory for Vision-Language Navigation, *Conference on Computer Vision and Pattern Recognition (CVPR)*, 2021

Hanqing Wang, Wei Liang and Lap-Fai Yu, Scene Mover: Automatic Move Planning for Scene Arrangement by Deep Reinforcement Learning, *ACM Transactions on Graphics (ToG)*, 2020

Hanqing Wang, Wenguan Wang, Tianmin Shu, Wei Liang, and Jianbing Shen, Active Visual Information Gathering for Vision-Language Navigatio, *Proceedings of the European conference on Computer Vision (ECCV)*, 2020

Hanqing Wang, Jiaolong Yang, Wei Liang and Xin Tong, Deep Single-View 3D Object Reconstruction with Visual Hull Embedding, *Proceedings of the AAAI Conference on Artificial Intelligence (AAAI)*, 2019

Hanqing Wang, Wei Liang and Lap-Fai Yu, Transferring Objects: Joint Inference of Container and Human Pose, *Proceedings of the IEEE International Conference on Computer Vision (ICCV)*, 2017

AWARDS

 ${f 3}^{rd}$ Prize of Innovation Scholarship ${\it Mar}\ 2017$ Mi Award of Most Creative ${\it Sep}\ 2017$ Award of Excellence ${\it Nov}\ 2017$ ${f 3}^{rd}$ Place in the HABITAT Challenge 2020 ${\it Jun}\ 2020$ National Scholarship ${\it Oct}\ 2021$

Ministry of Industry and Information Technology of the People's Republic of China
Microsoft Hackathon 2017, Microsoft
Stars of Tomorrow Internship Program, Microsoft Research Asia
2020
Facebook AI Research

Ministry of Education of the People's Republic of China

PROFESSIONAL SERVICES

Conference CVPR, ECCV, ICCV, NeurIPS, AAAI, IJCAI, Reviewer TVCG, SIGGRAPH Journal Reviewer IEEE T-PAMI, IJCV, IEEE VR, PR